The Art of Food - Theme Knowledge Organiser

The Art of Food

still life: A picture of an arrangement of non living objects.

observational drawing: Drawing an object that you see in front of you as realistically as possible.

shading: To show show differences of light or colour.

sculpture: 3D statues or models using materials such as clay, wood or stone

famous artists: Bracque, Kalf, Warner,

R.E: Zakat

zakat: to 'purify' or 'cleanse'. As a person gives a share of their money to charity, they cleanse themselves from selfishness and greed.

charity: to give to the poor and suffering

distribute: to give out to many people

Science: Animals including humans

herbivore: An animal that eats plants.

carnivore: An animal that feeds on other animals.

omnivore: An animal that eats plans and animals.
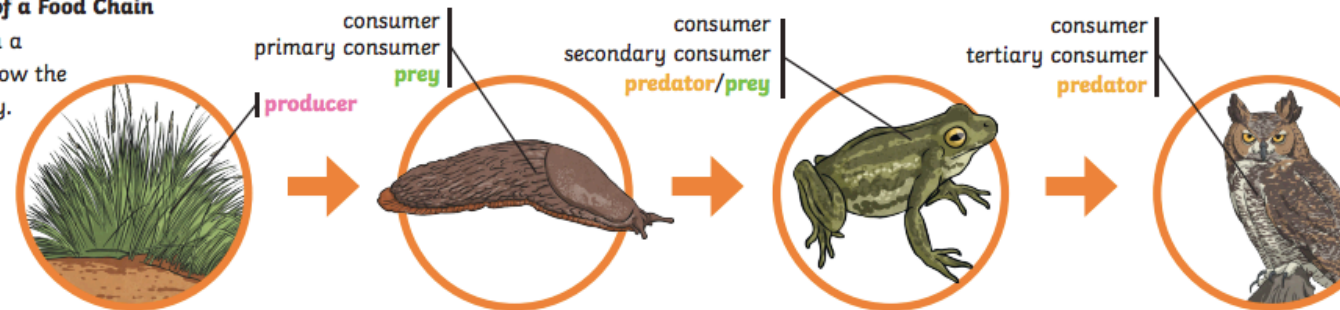
producer: A plant that produces its own food

predator: An animal that hunts and eats other animals.

prey: An animal that gets hunted and eaten by another animal.

Science

An Example of a Food Chain
The arrows in a food chain show the flow of energy.

producer

consumer
primary consumer
prey

consumer
secondary consumer
predator/prey

consumer
tertiary consumer
predator

Computing: Coding using Swift Playgrounds

code: The language that programmers create and use to tell a computer what to do.

variables: a piece of information that can change

data: Information. Often, quantities, characters, or symbols that are the inputs and outputs of computer programs.